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Published by: Dolphin Hat Games

Gameplay by: FOREVER STOKED CREATIVE

GOAT
GREATEST OF ALL TIME

A HILARIOUS TWIST ON CLASSIC CHARADES

TACO
CAT
GOAT
CHEESE
PIZZA

AGES 7+ | 3-8 PLAYERS | 10 MIN PLAY

Greatest Of All Time
A HILARIOUS TWIST ON CLASSIC CHARADES

Contents
90 action cards
102 modifier cards
GOAT Medal

Overview
Can you paint a masterpiece? Like a cheerleader? While in a horror movie? Choose your combination of actions and modifiers and then prepare to give the performance of a lifetime! Earn points for choosing the most hilarious modifiers and for your acting skills and be crowned the Greatest of All Time!! Earn the G.O.A.T. medal and bragging rights until the next game night!

Objective
The player with the most points at the end of the game wins! Players can earn points by submitting modifier cards that are selected by other actors and by winning the "best performance" bonus.

Setup
Shuffle the Action and Modifier card decks separately and place them on opposite ends of the table. Deal five Modifier cards to each player.

- **Note:** GOAT comes with three blank Action cards and three blank Modifier cards. To make the game your own, think of funny actions and modifiers and write them on the cards. Shuffle them into the correct decks. You might want to play a few times before writing your own cards.

How to Play
Each player will be the Actor once per game. The oldest player goes first. On each turn, the following happens:

1. The Actor draws three Action cards and picks one to perform. They place their choice face up in the middle of the table so everyone can see it. They return the other two cards to the bottom of the Action deck.

   JUMP ON A TRAMPOLINE   BUILD A SANDCASTLE   PLAY HOPSCOTCH

2. Based on the chosen Action card, the other players select one Modifier card from their hand and give it to the Actor **face down**. They redraw a Modifier card to ensure they always have five cards in their hand.

   - **Note for a three-player game:** Both players give the Actor **two** Modifier cards instead of one, then redraw two cards.

3. The Actor shuffles the facedown Modifier cards to keep them anonymous and then reveals them to all players.

4. Time to choose the Modifier! The Actor must choose at least one Modifier card to add to their Action but may use as many as they'd like to give the most hilarious performance possible. Return

the unused Modifier cards to the bottom of the Modifier deck.

- **Note:** Each Modifier card the Actor uses will be worth one point for the player who chose it!

5. Time to act! The Actor performs the Action while incorporating the chosen Modifier(s), giving the performance of a lifetime!

   RUN FROM A WILD ANIMAL   AS A RUNWAY MODEL   WHILE BLINKING CONSTANTLY

6. Once the acting is over, the players whose Modifier cards were chosen get their card(s) back to keep in front of them as their point pile.

7. The Actor places their Action card in front of them so that all players can remember the performance when voting later.

8. The player to the Actor's left becomes the new Actor. Repeat the above steps.

The game ends after all players have had their turn as the Actor.

Best Performance Bonus
After all players have acted, everyone votes on their favorite performance simultaneously by chanting "G-O-A-T!" and pointing to their favorite Actor on the letter "T." Everyone should share what they liked best about the performance. The player with the most votes earns the 2-point performance bonus!

WINNING THE GAME:
Each player counts the **Modifier cards** in their point pile. The Actor who won the **performance bonus** adds two points to their total. **The player with the most points wins.** The winner gets to keep the GOAT medal until the next game night!

In the event of a tie: tied players play a round of Rock, Paper, Scissors to determine the winner.